

Jquery And Javascript Phrasebook

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It provides a short, 15-page, introduction to a library that probably could fill another phrasebook on its own. So does the book work? Yes, but only if your main interest is jQuery - the JavaScript in the title might as well be dropped as you really do need to know how to program in JavaScript reasonably well to get much out of it.

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Offers more than one hundred codes and commands for Web programming projects.

jQuery and JavaScript Phrasebook brings together 100+ instantly useful code snippets and idioms for performing a wide spectrum of common web application tasks. This hands-on guide gets straight to the essence of what's useful in jQuery and JavaScript, and what you need to know to build new web solutions or migrate existing sites to jQuery. jQuery & JavaScript Phrasebook presents carefully tested, flexible, adaptable code — all organized for quick lookup and easy use. Coverage ranges from the basics to advanced jQuery capabilities, including jQueryUI widgets and mobile development. Coverage includes: Basics, including selecting and manipulating HTML elements with jQuery Selector Dynamically manipulating CSS values Handling browser and DOM events Performing validation Server communication REST, PHP, MySQL, AJAX, and JSON/XML data Positioning web page elements and making them interactive Using animation and other special effects

Provides twenty-four lessons about how to use jQuery and JavaScript to build single-page web apps for multiple devices, with designs that incorporate animations, special effects, and image galleries.

Learn jQuery and JavaScript in 24 one-hour lessons Sams Teach Yourself jQuery and JavaScript in 24 Hours helps you build dynamic single-page web apps that deliver the rich experiences your users want. This book's straightforward, step-by-step approach shows you how to create effects, animations, lists, complex forms, and more. In just a few hours, you'll be building great user interfaces for any device, even the newest smartphones and tablets. Every lesson builds on what you've already learned, giving you a rock-solid foundation for real-world success. Step-by-step instructions carefully walk you through the most common jQuery and JavaScript development tasks. Practical, hands-on examples show you how to apply what you learn. Quizzes and exercises help you test your knowledge and stretch your skills Notes and tips point out shortcuts and solutions Learn how to... Quickly start building web pages with jQuery and JavaScript Master jQuery syntax, logic, functions, and objects Efficiently access, manipulate, and navigate DOM elements Build highly interactive web pages with events and event handlers Implement cookies, pop-up windows, and timers Create animations, special effects, and image galleries Construct, interact with, and validate forms Use advanced elements, such as table filters, custom dialogs, and dynamic sparklines Access server-side data via AJAX Work with data using JSON, XML, queues, and binding Build superior user interfaces more quickly with jQuery UI Add richer page interactions with jQuery UI Widgets Create mobile-friendly pages with jQuery Mobile Customize your mobile pages with jQuery Mobile ThemeRoller Contents at a Glance PART I: Introduction to jQuery and JavaScript Development HOUR 1: Intro to Dynamic Web Programming HOUR 2: Debugging jQuery and JavaScript Web Pages HOUR 3: Understanding Dynamic Web Page Anatomy HOUR 4: Adding CSS/CSS3 Styles to Allow Dynamic Design and Layout HOUR 5: Jumping into jQuery and JavaScript Syntax HOUR 6: Understanding and Using JavaScript Objects PART II: Implementing jQuery and JavaScript in Web Pages HOUR 7: Accessing DOM Elements Using JavaScript and jQuery Objects HOUR 8: Navigating and Manipulating jQuery Objects and DOM Elements with jQuery HOUR 9: Applying Events for Richly Interactive Web Pages HOUR 10: Dynamically Accessing and Manipulating Web Pages HOUR 11: Accessing Data Outside the Web Page PART III: Building Richly Interactive Web Pages HOUR 12: Enhancing User Interaction Through Animation and Other Special Effects HOUR 13: Interacting with Web Forms HOUR 14: Creating Advanced Web Page Elements PART IV: Advanced Concepts HOUR 15: Accessing Server-Side Data via AJAX HOUR 16: Interacting with External Services, Facebook, Google, Twitter, and Flickr PART V: jQuery UI HOUR 17: Introducing jQuery UI HOUR 18: Using jQuery UI Effects HOUR 19: Advanced Interactions Using jQuery UI Interaction Widgets HOUR 20: Using jQuery UI Widgets to Add Rich Interactions to Web Pages PART VI: jQuery Mobile HOUR 21: Introducing Mobile Website Development HOUR 22: Implementing Mobile Web Pages HOUR 23: Formatting Content in Mobile Pages HOUR 24: Implementing Mobile Form Elements and Controls

Learn AngularJS, JavaScript and jQuery Web Application Development In just a short time, you can learn the basics of the JavaScript language, jQuery library, and AngularJS framework – and find out how to use them to build well-designed, reusable components for web applications. Sams Teach Yourself AngularJS, JavaScript, and jQuery All in One assumes absolutely no previous knowledge of JavaScript or jQuery. The authors begin by helping students gain the relevant JavaScript skills they need, introducing JavaScript in a way specifically designed for modern AngularJS web development. Each short, easy lesson builds on all that's come before, teaching new concepts and techniques from the ground up, through practical examples and hands-on problem solving. As you complete the lessons in this book, you'll gain a practical understanding of how to provide rich user interactions in your web pages, adding dynamic code that allows web pages to instantly react to mouse clicks and finger swipes, and interact with back-end services to store and retrieve data from the web server. Learn how to: Create powerful, highly interactive single-page web applications Leverage AngularJS's innovative MVC approach to web development Use JavaScript in modern frameworks Implement JavaScript, jQuery, and AngularJS together in web pages Dynamically modify page elements in the browser Use browser events to interact with the user directly Implement client-side services that interact with web servers Integrate rich user interface components, including zoomable images and expandable lists Enhance user experience by creating AngularJS templates with built-in directives Bind user interface elements and events to the data model to add flexibility and support more robust interactivity Define custom AngularJS directives to extend HTML's capabilities Build dynamic browser views to provide richer user interaction Create custom services you can integrate into many AngularJS applications Develop a well-structured code base that's easy to reuse and maintain Contents at a Glance Part I: An Introduction to AngularJS, jQuery, and JavaScript Development 1 Introduction to Dynamic Web Programming 2 Debugging JavaScript in Web Pages 3 Understanding Dynamic Web Page Anatomy 4 Adding CSS/CSS3 Styles to Allow Dynamic Design and Layout 5 Jumping into jQuery and JavaScript Syntax 6 Understanding and Using JavaScript Objects Part II: Implementing jQuery and JavaScript in Web Pages 7 Accessing DOM Elements Using JavaScript and jQuery Objects 8 Navigating and Manipulating jQuery Objects and DOM Elements with jQuery 9 Applying JavaScript and jQuery Events for Richly Interactive Web Pages 10 Dynamically Accessing and Manipulating Web Pages with JavaScript and jQuery 11 Working with Window, Browser, and Other Non-Web Page Elements Part III: Building Richly Interactive Web Pages with jQuery 12 Enhancing User Interaction Through jQuery Animation and Other Special Effects 13 Interacting with Web Forms in jQuery and JavaScript 14 Creating Advanced Web Page Elements in jQuery 15 Accessing Server-Side Data via JavaScript and jQuery AJAX Requests Part IV: Utilizing jQuery UI 16 Introducing jQuery UI 17 Using jQuery UI Effects 18 Advanced Interactions With jQuery UI Interaction Widgets 19 Using jQuery UI Widgets to Add Rich Interactions to Web Pages Part V: Building Web Applications with AngularJS 20 Getting Started with AngularJS 21 Understanding AngularJS Application Dynamics 22 Implementing the Scope as a Data Model 23 Using AngularJS Templates to Create Views 24 Implementing Directives in AngularJS Views 25 Creating Your Own Custom Directives to Extend HTML 26 Using Events to Interact with Data in the Model 27 Implementing AngularJS Services in Web Applications 28 Creating Your Own Custom AngularJS Services 29 Creating Rich Web Application Components the AngularJS Way

Node.js, MongoDB and Angular Web Development The definitive guide to using the MEAN stack to build web applications Node.js is a leading server-side programming environment, MongoDB is the most popular NoSQL database, and Angular is the leading framework for MVC-based front-end development. Together, they provide an easy-to-implement, fully integrated web development stack that allows web programmers to create high-performance sites and applications built completely in JavaScript, from server to client. Updated for Angular 2, Angular 4, and subsequent versions, this new edition of Node.js, MongoDB and Angular Web Development shows you how to integrate these three technologies into complete working solutions. It begins with concise, crystal-clear tutorials on each technology and then quickly moves on to building common web applications. You'll learn how to use Node.js and MongoDB to build more scalable, high-performance sites, how to leverage Angular's innovative MVC approach to structure more effective pages and applications, and how to use all three together to deliver outstanding next-generation Web solutions. Implement a highly scalable and dynamic web server using Node.js and Express Implement a MongoDB data store for your web applications Access and interact with MongoDB from Node.js JavaScript code Learn the basics of TypeScript Define custom Angular directives that extend the HTML language Build server-side web services in JavaScript Implement client-side services that can interact with the Node.js web server Build dynamic browser views that provide rich user interaction Add authenticated user accounts and nested comment components to your web applications and pages Contents at a Glance Part I: Getting Started 1 Introducing the Node.js-to-Angular Stack 2 JavaScript Primer Part II: Learning Node.js 3 Getting Started with Node.js 4 Using Events, Listeners, Timers, and Callbacks in Node.js 5 Handling Data I/O in Node.js 6 Accessing the File System from Node.js 7 Implementing HTTP Services in Node.js 8 Implementing Socket Services in Node.js 9 Scaling Applications Using Multiple Processors in Node.js 10 Using Additional Node.js Modules Part III: Learning MongoDB 11 Understanding NoSQL and MongoDB 12 Getting Started with MongoDB 13 Getting Started with MongoDB and Node.js 14 Manipulating MongoDB Documents from Node.js 15 Accessing MongoDB from Node.js 16 Using Mongoose for Structured Schema and Validation 17 Advanced MongoDB Concepts Part IV: Using Express to Make Life Easier 18 Implementing Express in Node.js 19 Implementing Express Middleware Part V: Learning Angular 20 Jumping into TypeScript 21 Getting Started with Angular 22 Angular Components 23 Expressions 24 Data Binding 25 Built-in Directives Part VI: Advanced Angular 26 Custom Directives 27 Events and Change Detection 28 Implementing Angular Services in Web Applications 29 Creating Your Own Custom Angular Services 30 Having Fun with Angular

Provides information for building dynamic, high performance websites and Web applications completely in JavaScript, from server to client, using the Node.js, MongoDB, and AngularJS Web development technologies.

Provides information on how to create interactive web applications using AngularJS, including how to define modules and utilize dependency injection, build dynamic browser views, and create custom directives to extend HTML.

Learning Angular, Second Edition A Hands-On Guide to Angular 2 and Angular 4 Learning Angular teaches modern application development with Angular 2 and Angular 4. It begins with the basics of Angular and the technologies and techniques used throughout the book, such as key features of TypeScript, newer ES6 syntax and concepts, and details about the tools needed to write professional Angular applications. The reader will next build an Angular application from scratch while learning about the primary pieces of an Angular application and see how they work together. Using lots of examples, the core parts of Angular will be introduced, such as Components, the Router, and Services. The book also covers techniques like server-side rendering and how to incrementally add Angular 2+ features to existing AngularJS applications. Finally, the reader will gain insight into advanced skills that should be part of any professional Angular developer’s toolkit such as testing, tooling options, and performance tuning. Understand how Angular is organized and learn best practices for designing Angular applications Quickly build Angular templates with built-in directives that enhance the user experience Bind UI elements to your data model, so changes to your model and UI occur automatically in tandem Define custom Angular directives that extend HTML Implement zoomable images, expandable lists, and other rich UI components Implement client-side services that interact with web servers Build dynamic browser views to provide even richer user interaction Create custom services you can easily reuse Implement rich UI components as custom Angular directives Contents at a Glance Introduction What is Angular Why Use Angular Who this Book is For How to Use this Book Getting the Source Code Chapter 1: Jumping into JavaScript Setting Up a JavaScript Development Environment Defining Variables Understanding JavaScript Data Types Using Operators Implementing Looping Creating Functions Understanding Variable Scope Using JavaScript Objects Manipulating Strings Working with Arrays Adding Error Handling Chapter 2: Jumping into TypeScript Learning the Different Types Understanding Interfaces Implementing Classes Implementing Modules Understanding Functions Chapter 3: Getting Started with Angular Why Angular? Understanding Angular Separation of Responsibilities Adding Angular to Your Environment Using the Angular CLI Creating a Basic Angular Application Chapter 4: Angular Components Component Configuration Building the Template Using Constructors Using External Templates Implementing Directives Chapter 5: Expressions Using Expressions Using Pipes Building a Custom Pipe Chapter 6: Data Binding Understanding Data Binding Interpolation Property Binding Attribute Binding Class Binding Style Binding Event Binding Two-Way Binding Chapter 7: Built-in Directives Understanding Directives Using Built-in Directives Structural Directives Attribute Directives Chapter 8: Custom Directives Creating a Custom Attribute Directive Creating a Custom Directive with a Component Chapter 9: Events and Change Detection Using Browser Events Emitting Custom Events Using Observables Chapter 10: Implementing Angular Services in Web Applications Understanding Angular Services Using the Built in Services Sending HTTP GET and PUT Requests with the http Service Implementing a Simple Mock Server Using the http Service Changing Views with the router Service Implementing a Router with a Navigation Bar Implementing a Router with Parameters Chapter 11: Creating Your Own Custom Angular Service Integrating Custom Services into Angular Applications Implementing a Simple Application That Uses a Constant Data Service Implementing a Data Transform Service Implementing a Variable Data Service Implementing a Service that Returns a Promise Implementing a Shared Service Chapter 12: Having Fun with Angular Implementing an Angular Application That Uses the Animation Service Implementing an Angular Application That Zooms in on Images Implementing an Angular Application That Enables Drag and Drop Implementing a Star Rating Angular Component

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