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LAYERS PART 5 of 11 FOSS4G2011
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**Introduction to Autodesk MapGuide
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(Funny Moments) Starting an Open~~

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Mapguide Open Source

MapGuide Open Source is a web-

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based platform that enables users to develop and deploy web mapping applications and geospatial web services. MapGuide features an interactive viewer that includes support for feature selection, property inspection, map tips, and operations such as buffer, select within, and

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measure.

[MapGuide Project Home | MapGuide
Open Source](#)

MapGuide Open Source. MapGuide Open Source is a web-based platform that enables users to develop and deploy web mapping applications and

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geospatial web services.

MapGuide Open Source - OSGeo

MapGuide Open Source is a web-based map-making platform that enables users to quickly develop and deploy web mapping applications and geospatial web services. The

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application was introduced as open-source by Autodesk in November 2005, and the code was contributed to the Open Source Geospatial Foundation in March 2006 under the GNU LGPL.

[MapGuide Open Source - Wikipedia](#)

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MapGuide Open Source is a web-based platform for creating and publishing web-mapping applications and geospatial web services. In this course, Gordon Lockett shows how to get up and running with MapGuide—and creating your own maps—fast.

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[Learning MapGuide Open Source -
Lynda.com](#)

MapGuide 3.1.2 Release Notes.

MapGuide Open Source 3.1.2 is now available. These release notes only cover what's changed from MapGuide Open Source 3.1.2 . For what's new

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and changed in MapGuide Open Source 3.1.2, see the 3.1.2 release notes For what's new and changed in MapGuide Open Source 3.1, see the 3.1 release notes

[Release/3.1.2/Notes – MapGuide Open Source](#)

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mapguide-rest requires an installation of MapGuide Open Source and its bundled copy of PHP. As PHP is required by Fusion and other installed MapGuide web applications, this requirement will almost always be satisfied.

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[GitHub - jumpinjackie/mapguide-rest:
REST Extension for ...](#)

PostgreSQL (for MapGuide Open Source 2.2 or newer) Support for other relational databases exist via third party FDO providers. Raster Data. MapGuide also supports raster data sources via the GDAL FDO provider.

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The Generic Editor. Maestro provides a specialized feature source editor for the most frequently used FDO providers.

[Understanding Feature Sources |
MapGuide Maestro](#)

1.0.0 - MapGuide Open Source 1.0 /

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MapGuide Enterprise 2007 Describes a collection of DWF-based symbols that can be used for point styles in a Layer Definitions There is no specialized editor support for Symbol Libraries.

[Understanding MapGuide Resources |](#)

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MapGuide Maestro

Previously, we showcased the new tile capabilities of MapGuide Open Source 4.0. Since the last preview release, we've now introduced a new tile format that will open up new web mapping possibilities not previously possible: Support for Mapbox Vector Tiles.

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The Map Guy(de)

MapGuide Open Source is a web-based platform that enables users to develop and deploy web mapping applications and geospatial web services. MapGuide features an interactive viewer that includes support

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for feature selection, property inspection, map tips, and operations such as buffer, select within, and measure.

[MapGuide Open Source — OSGeo-Live 10.0 Documentation](#)

Resources provide guidance on how

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to use open source projects and tools, alongside stories on how our community are using these tools in their work. Use the filter below to highlight case studies, course and workshop materials, presentations and white papers.

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Resources Archive - OSGeo

Product: FDO Version: MapGuide

Open Source 2.6: 3.9.0: MapGuide

Open Source 2.5: 3.8.0: MapGuide

Open Source 2.4: 3.7.0: MapGuide

Open Source 2.2 RC4: 3.5.0:

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Products Using FDO - Open Source Geospatial Foundation

MapGuide Open Source is a web-based platform for developing web-based GIS applications. It is cofunded by AutoDesk and Open Source Geospatial Foundation. GDAL: Geospatial Data Abstraction Layer

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more ...

[MapGuide Open Source - Boston GIS](#)

Here is the long awaited second preview release of MapGuide Open Source 4.0. Refer to the release notes for download links and an overview of what's new and change since the last

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preview release.. For MapGuide users on Linux who use Java, we are sad to say that the Preview 2 release currently has a known issue with Java support being broken (all .jsp requests cause Tomcat to return http 403 ...

[The Map Guy\(de\): Announcing:](#)

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MapGuide Open Source 4.0 ...

MapGuide Open Source is a web-based platform for creating and publishing web-mapping applications and geospatial web services. In this course, Gordon Lockett shows how to get up and running with MapGuide—and creating your own

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maps—fast.

Installing MapGuide Server and MapGuide Maestro

MapGuide Open Source is a web-based map-making platform that enables users to quickly develop and deploy web mapping applications and

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geospatial web services. The application was introduced as open source by Autodesk in November 2005, and the code was contributed to the Open Source Geospatial Foundation in March 2006 under the GNU LGPL.

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The role open-source geospatial software plays in data handling within the spatial information technology industry is the overarching theme of the book. It also examines new tools and applications for those already

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using OS approaches to software development.

Master the ins and outs of creating and publishing web-based maps and mapping applications with MapGuide Open Source.

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MapGuide Open Source is a web-based platform for creating and publishing web-mapping applications and geospatial web services. In this course, Gordon Lockett shows how to get up and running with MapGuide- and creating your own maps-fast. Learn how to install and configure

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MapGuide, load data in a range of formats and sources, create stylish layers and combine them into maps, and publish your project in a layout that integrates Google Street View and custom search functionality.

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The Third Edition of this bestselling textbook has been fully revised and updated to include the latest developments in the field and still retains its accessible format to appeal

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to a broad range of students. Now divided into five clear sections the book investigates the unique, complex and difficult problems that are posed by geographic information and together they build into a holistic understanding of the key principles of GIS. This is the most current,

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authoritative and comprehensive
treatment of the field, that goes from
fundamental principles to the big
picture of: GIS and the New World
Order security, health and well-being
digital differentiation in GIS
consumption the core organizing role
of GIS in Geography the greening of

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GIS grand challenges of GIScience
science and explanation Key features:
Four-colour throughout Associated
website with free online resources
Teacher's manual available for
lecturers A complete learning
resource, with accompanying
instructor links, free online lab

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resources and personal syllabi
Includes learning objectives and
review boxes throughout each chapter
New in this edition: Completely revised
with a new five part structure:
Foundations; Principles; Techniques;
Analysis; Management and Policy All
new personality boxes of current GIS

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practitioners New chapters on
Distributed GIS, Map Production,
Geovisualization, Modeling, and
Managing GIS

GIS for Environmental Applications
provides a practical introduction to the
principles, methods, techniques and

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tools in GIS for spatial data management, analysis, modelling and visualisation, and their applications in environmental problem solving and decision making. It covers the fundamental concepts, principles and techniques in spatial data, spatial data management, spatial analysis and

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modelling, spatial visualisation, spatial interpolation, spatial statistics, and remote sensing data analysis, as well as demonstrates the typical environmental applications of GIS, including terrain analysis, hydrological modelling, land use analysis and modelling, ecological modelling, and

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ecosystem service valuation. Case studies are used in the text to contextualise these subjects in the real world, examples and detailed tutorials are provided in each chapter to show how the GIS techniques and tools introduced in the chapter can be implemented using ESRI ArcGIS (a

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popular GIS software system for environmental applications) and other third party extensions to ArcGIS to address. The emphasis is placed on how to apply or implement the concepts and techniques of GIS through illustrative examples with step-by-step instructions and numerous

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annotated screen shots. The features include: Over 350 figures and tables illustrating how to apply or implement the concepts and techniques of GIS Learning objectives along with the end-of-chapter review questions Authoritative references at the end of each chapter GIS data files for all

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examples as well as PowerPoint presentations for each chapter downloadable from the companion website. GIS for Environmental Applications weaves theory and practice together, assimilates the most current GIS knowledge and tools relevant to environmental research,

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management and planning, and provides step-by-step tutorials with practical applications. This volume will be an indispensable resource for any students taking a module on GIS for the environment.

Effective use of today's vast

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geographic information (GI) resources requires more than just powerful technology for problem solving. It requires science to help us understand the way the world works, and to help us devise effective procedures for making decisions. Three previous editions have established this text as a

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defining multidisciplinary treatment of the scientific principles that underpin the use of geographic information technologies for problem solving. This extensively revised and updated edition provides a guide to the enduring scientific principles and information systems that support

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effective use of today's GI. It also provides a primer on essential methods for analysis of GI, and the ways in which effective management of GI informs policy and action.

In this book, the reader will find a set of papers divided into two sections.

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The first section presents different proposals focused on the human-machine interaction development process. The second section is devoted to different aspects of interaction, with a special emphasis on the physical interaction.

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The explosion of public interest in the natural environment can, to a large extent, be attributed to greater public awareness of the impacts of global warming and climate change. This has led to increased research interest and funding directed at studies of issues affecting sensitive, natural

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environments. Not surprisingly, much of this work has required the innovative application of GIS and has led to a crucial research question: How should the environment be represented, modeled, analyzed, and visualized within a GIS? With contributions from recognized

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international experts, Representing, Modeling, and Visualizing the Natural Environment explores the interplay between data representation, modeling, and visualization in environmental studies. It reviews state-of-the-art GIS applications for the natural environment and presents

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them in the context of a range of recent studies. This focus identifies analytical challenges and illustrates broader opportunities for applying GIS within other areas of the sciences and social sciences. The integrated approach reflects the need for a single volume covering all aspects While

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many texts cover aspects of GIS application within an environmental context, few of these books focus specifically on the natural environment nor do they integrate the questions that encompass the full process of enquiry associated with GIS application in studies of the

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environment. The thirteenth volume in the widely recognized Innovations of GIS series, this book investigates each of these questions in turn, explicitly addressing all aspects of GIS application in the natural environment.

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